
PRE-EVENT INFORMATION

Updated Aug 29, 2026

PHOTOGRAPHY AND RECORDING POLICIES

Still cameras are allowed into the stadium and may be used in stadium seating. Video recording is not permitted except for **One Video Designee** who may record your performance for training and educational purposes. Your designee may elect to use the taped off viewing area at the top of the grandstands for this purpose for as long as your unit occupies the field. In compliance with copyright law HEB ISD will not be providing video recordings.

COPYRIGHT COMPLIANCE

You are required by law to obtain permission to arrange or adapt copyrighted material prior to creating the arrangement. As part of your HEB Marching Contest enrollment you acknowledged full responsibility for compliance with Federal Copyright Law of 1978 (17 U.S.C.101 et seq.) and any Regulations issued thereunder including but not limited to the assumption of any and all responsibilities for paying royalties which are due for the use of copyrighted works in Licensee's performances or exhibitions to the copyright owner, or representative of said copyright owner.

ANNOUNCEMENT TIMING (BOA-STYLE: To be submitted online prior to contest day)

Your four-minute set-up/warm-up time will begin at the cue of our Field Operations official. Three (3) minutes, fifteen (15) seconds into the four-minute set-up/warm-up time your announcement will be made as follows:

"Joining us from [City, state] please welcome the [School name] Marching Band. [School name]'s show is entitled [Show title] and features [Musical selections]. The HEB Marching Contest is proud to present in preliminary/finals performance, Drum Major/s [Drum major/s] and the [Band nickname]."

DRUM MAJOR SALUTE

If the Drum Majors are going to salute it should occur as the announcement is happening (typically when they hear their names announced). However, a Drum Major salute is not necessary. Your choice.

FINALS ADVANCEMENT AND PERFORMANCE ORDER

The top 12 Competing Bands from prelims advance to finals, regardless of classification. Finals performance order is determined by random draw at director check-in. The top 6 scoring bands from prelims receive the last 6 slots in finals. Class Champions from prelims will perform in finals exhibition, should they not be among the top 12 scoring bands.

X RESOURCE - @HEBMarching

Photos, comments, and updates will be [posted on X](#) and [Instagram](#) all day. The Finals Performance Order will be posted on X during the dinner break and full scoring recaps will be posted the day after the contest.

PRESS BOX ADMINISTRATOR INVITATION

Please invite any of your administrators and a plus-1 to view the contest from our well-stocked hospitality area in the press box. They can show their district ID at the elevator for access to that area on the press box's lower level (P1).

DAY-OF INFORMATION

ARRIVAL AND DIRECTOR CHECK IN - NEW

Buses & trucks now enter Pennington Field via Pennington Drive. Our traffic team will assist with parking. Director check-in now takes place at the Southeast corner of the Stadium: [Consult the new marching contest map](#). Check in 30 minutes prior to warm-up time to receive badges, field passes and video designee pass. All traffic will now exit using Stadium Drive.

DIRECTOR BADGES AND FIELD PASSES

Up to six directors receive badges. Field pass holders travel through warm up and field performance with the band. Up to 25 are included. More may be purchased. You will receive these at check-in. Uniformed members do not need field passes.

WARM-UP

There are three band warm-up areas and a separate pit warm-up area: [Consult the marching contest map](#). It is your responsibility to arrive to your warm-up area on time. If you arrive late, you must still exit at the scheduled time. Volunteers will assist with timing and movement. Bands may not practice or warm up except at the designated times in the designated areas. Wireless microphones, transmitters and other devices may interfere with performances in the stadium so they may not be used in warm-up areas. Please avoid any wireless signals that may interfere with a performing band on the field.

TIMING AND MOVEMENT - NEW

Band warm-up lasts 45 minutes. Pit warm-up lasts 30 minutes. We plan 10 minutes of travel time to the entry gate. 4 minutes prior to start time you're released to the field for set-up/warm-up. You have 15 minutes total to enter, perform and exit the field. No minimum time requirement. [Consult the marching contest map](#) for new field entry-exit information.

STADIUM POWER AND MOTORIZED VEHICLES

A power outlet is available at the 50YL on the stadium wall at field level. All motorized vehicles must have a covering under the engine of the vehicle. Motorized vehicles must remain along the sidelines, never entering the playing area of the field.

FIRST AID AND WATER

A minimal First-Aid station is available. Ensure students are well hydrated before your warm-up and performance. There will be emergency water on the front sideline (Side 1, 30YL). There will be water at the new exit gate for your performers.

PRELIMS RE-ENTRY AND FINALS ADMISSION

A wristband handed out by our officials allows spectators to re-enter the stadium. Your students may re-enter with their band shirt. As we approach the end of prelims, we may ask re-entering students to be seated on the visitors' side. If your band does not advance but you'd like your students to stay and experience finals, you will be admitted as a group.

FEEDING YOUR GROUP - NEW

Food Orders: Request delivery to 1201 Central Drive, Bedford TX 76002, by picnic Area. [Consult the marching contest map](#).

- Meet the vendor at the circle drive in front of the swimming pool.
- Please properly bag and dispose of your trash to keep the premises clean.

Restaurants: There are several within walking distance east of the stadium, and others you can drive to north of Hwy 183.

- No cooking with open flame is allowed on Pennington Field or HEB ISD property.

DIRECTOR HOSPITALITY

A hospitality area for directors and your administrators will be set up on the P1 level of the Press Box at Pennington Field.

JUDGING INFORMATION

DIGITAL ADJUDICATION SYSTEM

The HEB Marching Contest uses a cloud-based digital adjudication system. Prior to the contest you will receive an email to create or update your profile. Access to your commentary recordings happens exclusively through the App.

COMMENTARY AND RECAPS

Judge audio commentary will be available in the cloud approximately 60 minutes after your performance. Your staff may login using your established credentials to access all recordings. There are no packets. All scores and recaps will be held until the end of the finals. Scores and recaps will not be released early under any circumstances.

ADJUDICATION AND SCORING

Nine adjudicators will critique all components of the marching show and make constructive comments in an effort to promote improvement and solidify achievement.

Seven judges determine total score. The weight of the numbers places 60% of the value on music and 40% on visual, as well as 60% on general effect and 40% on performance. Each judge is assigned a specific area of focus. Ensemble and general effect judges are located at a vantage point from above. Individual performance judges are located on the field. Percussion and color guard are critiqued by specialists focusing on those components, separate from the band, as a whole. Their numbers determine placement within caption only and are not part of the total score.

WEIGHTING

20 points Music Performance Individual and 20 Points Music Performance Ensemble (Averaged)
20 points Visual Performance Individual and 20 points Visual Performance Ensemble (Averaged)
20 points Music General Effect 1
20 points Music General Effect 2
20 points Visual General Effect
Percussion Evaluation for Caption determination only
Color Guard Evaluation for Caption determination only

PRELIMS AWARDS

Participation award for all bands
Outstanding Soloists in each class
Outstanding Color Guard in each class
Outstanding Percussion in each class
Outstanding Music in each class
Outstanding Visual in each class
Outstanding General Effect in each class
3rd, 2nd place in each class
Contest Champion in each class

FINALS AWARDS

Outstanding Soloists in Finals
Outstanding Color Guard in Finals
Outstanding Percussion in Finals
Outstanding Music in Finals
Outstanding Visual in Finals
Outstanding General Effect in Finals
Finalist trophies, 5th, 4th, 3rd, 2nd place trophies
Grand Champion trophy